

Austin McCormick
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EDUCATION

Texas A&M University, College Station, Texas M.S. in Computer Science	August 2024 – May 2026
Texas A&M University, College Station, Texas Engineering Honors Student, Cumulative GPA: 4.00 B.S. in Computer Engineering with a minor in Mathematics	August 2020 – May 2024

EXPERIENCE

Institute for Engineering Education and Innovation , College Station, Texas <i>Student Worker</i>	May 2022 - June 2023
<ul style="list-style-type: none">Led website development and management using HTML, CSS, and JavaScriptPerformed data entry and analytics using Excel and PythonCollaborated in teams to plan and manage events between engineering departmentsAssisted graduate students with acquiring funding and submitting grant proposals	

LEADERSHIP

Turing Games Hackathon , <i>Team Captain</i>	February 2022
<ul style="list-style-type: none">Won 2nd place overall, lead a team of four undergraduate engineering studentsCoded in Python, leveraged Minimax algorithm to determine best movesProgrammed the behavior of virtual robots simulating Hide-and-seek	

RECENT PROJECTS

Boba Shop Point of Sale System	September – October 2023
<i>Skills used: PostgreSQL, JavaScript, React, Python, Django, Agile</i>	
<ul style="list-style-type: none">Full stack development with an emphasis on front-endEmployed Agile methodologies to ensure efficient project managementImplemented a dynamic GUI with SQL integration, Django back-end, React front-end	
Optimized Multiple Lines of Best Fit Generator	July 2023
<i>Skills used: Dynamic Programming, Python</i>	
<ul style="list-style-type: none">Generates multiple linear lines of best fit to minimize error on scatterplotsOptimized runtime by using dynamic programming to eliminate redundant calculations	

SKILLS

- Languages:** Python, C/C++, Java, PostgreSQL, JavaScript, Verilog, HTML, CSS
- Libraries and Frameworks:** Java Swing, React, Maven, Django, Scrapy, OpenGL
- Tools:** Git, Visual Studio Code, Microsoft Office, CMake, Linux/Unix, Agile Development Practices

RELEVANT COURSES

- Foundations of Software Engineering, Computer Systems, Artificial Intelligence, Data Structures and Algorithms, Discrete Math for Computing, Design and Analysis of Algorithms, Probability