

Homework 4 Solution MATH 666, Fall 11

In our case $\dot{x} = Ax + bu$, $x \in \mathbb{R}^2$ where

$$A = \begin{pmatrix} -1 & 4 \\ -1 & 3 \end{pmatrix}, \quad b = \begin{pmatrix} -5 \\ -4 \end{pmatrix} \quad (1)$$

Check General Position Condition (GPC) (not necessary to do it)

$$Ab = \begin{pmatrix} -1 & 4 \\ -1 & 3 \end{pmatrix} \begin{pmatrix} -5 \\ -4 \end{pmatrix} = \begin{pmatrix} 5-16 \\ 5-12 \end{pmatrix} = \begin{pmatrix} -9 \\ -7 \end{pmatrix}$$

$$\det(b, Ab) = \begin{vmatrix} -5 & -9 \\ -4 & -7 \end{vmatrix} = 35 - 36 = -1 \neq 0 \Rightarrow \text{GPC holds} \Rightarrow \text{extremal controls are bang-bang}$$

Find the spectrum of A .

$$\det(A - \lambda I) = \begin{vmatrix} -1-\lambda & 4 \\ -1 & 3-\lambda \end{vmatrix} = \lambda^2 - \text{tr}A \lambda + \det A = \lambda^2 - 2\lambda + 1 = 0$$

$\lambda = 1 \Rightarrow$ we have the unique eigenvalue $\lambda = 1$
(and the Jordan normal form of A is $\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$)

In particular, $\text{spec } A \subset \mathbb{R} \Rightarrow$ an extremal control function has no more than 1 switch

Indeed, $h(p, x, u) = p_1(-x_1 + 4x_2) + p_2(-x_1 + 3x_2) + (-5p_1 - 4p_2)u$

So from the maximality conditions, $u(t) = 2$ if $-5p_1(t) + 4p_2(t) < 0$
and $u(t) = -1$ if $5p_1(t) + 4p_2(t) > 0$.

The covector P satisfies the adjoint equation

$$\begin{aligned} \dot{p}_1 &= -\frac{\partial H}{\partial x_1} = p_1 + p_2 \\ \dot{p}_2 &= -\frac{\partial H}{\partial x_2} = -4p_1 - 3p_2 \end{aligned} \quad (\Leftrightarrow \dot{p} = -A^T p)$$

since $\text{spec}(-A^T) = \{-1\}$ and A is not multiple of I

$5p_1(t) + 4p_2(t)$ is a quasi-polynomial of the form

$$(c_1 + c_2 t) e^{-t}$$

This quasipolynomial has no more than one zero \Rightarrow
 $u(t)$ is bang-bang and has no more than one switch.

An extremal trajectories are either a trajectory of system 1 with $u \equiv 2$ or $u \equiv -1$ or a concatenation of two such trajectories.

Describe the phase portrait of system (1) with $u=2$ and $u=-1$ separately

1) $u=2$

$$\begin{cases} \dot{x}_1 = -x_1 + 4x_2 - 10 \\ \dot{x}_2 = -x_1 + 3x_2 - 8 \end{cases} \quad (2)$$

The stationary point satisfies $\begin{cases} -x_1 + 4x_2 - 10 = 0 \\ -x_1 + 3x_2 - 8 = 0 \end{cases} \Rightarrow \begin{cases} x_2 - 2 = 0 \Rightarrow x_2 = 2 \\ x_1 = 4x_2 - 10 = -2 \end{cases}$

so, it is $(-2, 2)$

Since $\text{spec} A = \{1\}$ and $A \neq I$, the point $(-2, 2)$ is a degenerate (improper) unstable node.

An eigenvector $\begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$ of $\lambda=1$ satisfies

$$(A-I)v = \begin{pmatrix} -2 & 4 \\ -1 & 2 \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \text{one can take } \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \end{pmatrix} \Rightarrow$$

the direction of the tangent lines to all trajectories converge to the direction of $\pm \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ when $t \rightarrow -\infty$.

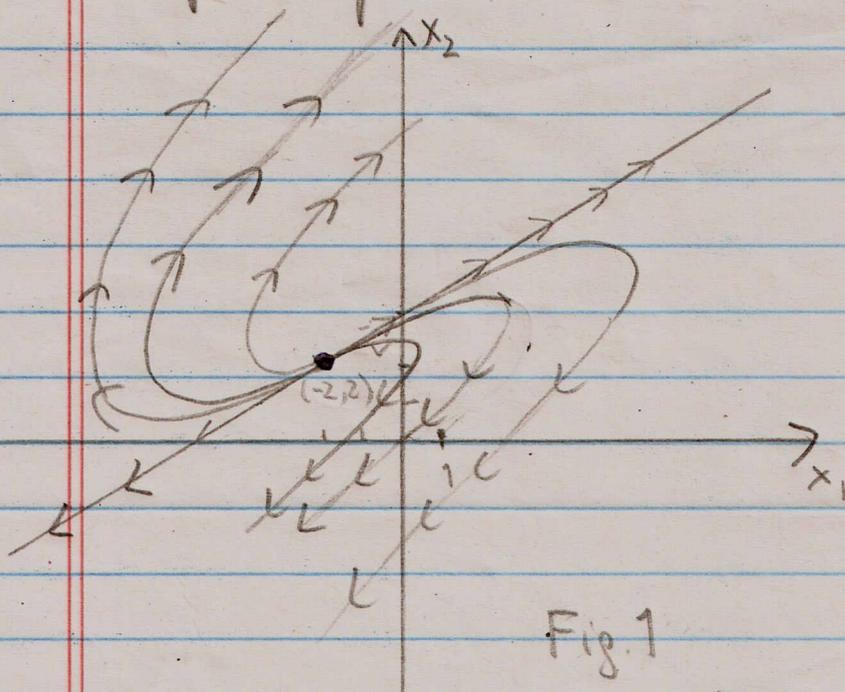
Find a generalized eigenvector w solving (for figuring out the phase portrait)

$$(A-I)w = v \Leftrightarrow \begin{pmatrix} -2 & 4 \\ -1 & 2 \end{pmatrix} \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \end{pmatrix} \Rightarrow \text{as } w \text{ one can}$$

take $w = \begin{pmatrix} -1 \\ 0 \end{pmatrix} \Rightarrow$ the general solution of (2) is

$C_1 e^t \begin{pmatrix} 2 \\ 1 \end{pmatrix} + C_2 \left(t e^t \begin{pmatrix} 2 \\ 1 \end{pmatrix} + e^t \begin{pmatrix} -1 \\ 0 \end{pmatrix} \right) + \begin{pmatrix} -2 \\ 2 \end{pmatrix}$ for arbitrary constants C_1 and C_2 .

The phase portrait of (2) is



2) $u = -1$

$$\begin{cases} \dot{x}_1 = -x_1 + 4x_2 + 5 \\ \dot{x}_2 = -x_1 + 3x_2 + 4 \end{cases} \quad (3)$$

The stationary point satisfies: $\begin{cases} -x_1 + 4x_2 + 5 = 0 \\ -x_1 + 3x_2 + 4 = 0 \end{cases} \Rightarrow x_2 = -1 \Rightarrow x_1 = 1 \Rightarrow$
the stationary points $(1, -1)$.

Then using the previous item the general solution of (3) is

$$C_1 e^t \begin{pmatrix} 2 \\ 1 \end{pmatrix} + C_2 \left(t e^t \begin{pmatrix} 2 \\ 1 \end{pmatrix} + e^t \begin{pmatrix} -1 \\ 0 \end{pmatrix} \right) + \begin{pmatrix} 1 \\ -1 \end{pmatrix} \text{ for}$$

arbitrary constants C_1 and C_2 .

The phase portrait of (3) is:

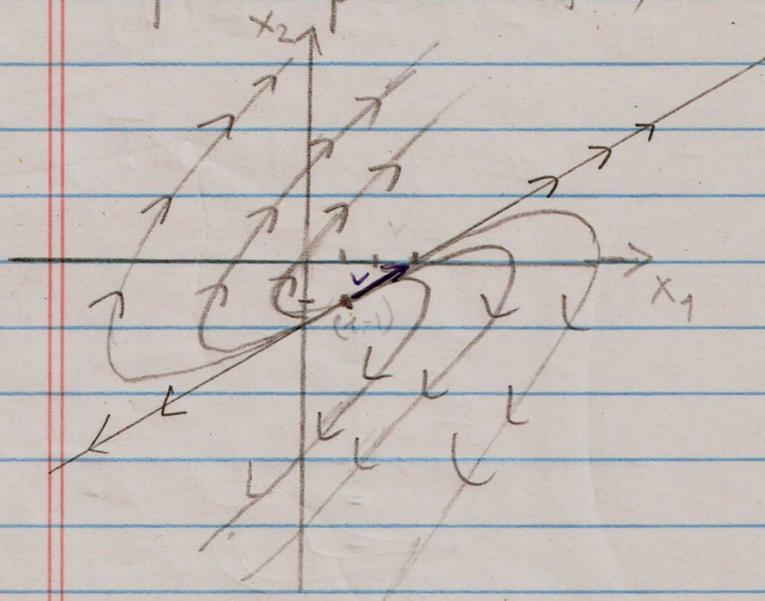


Fig. 2

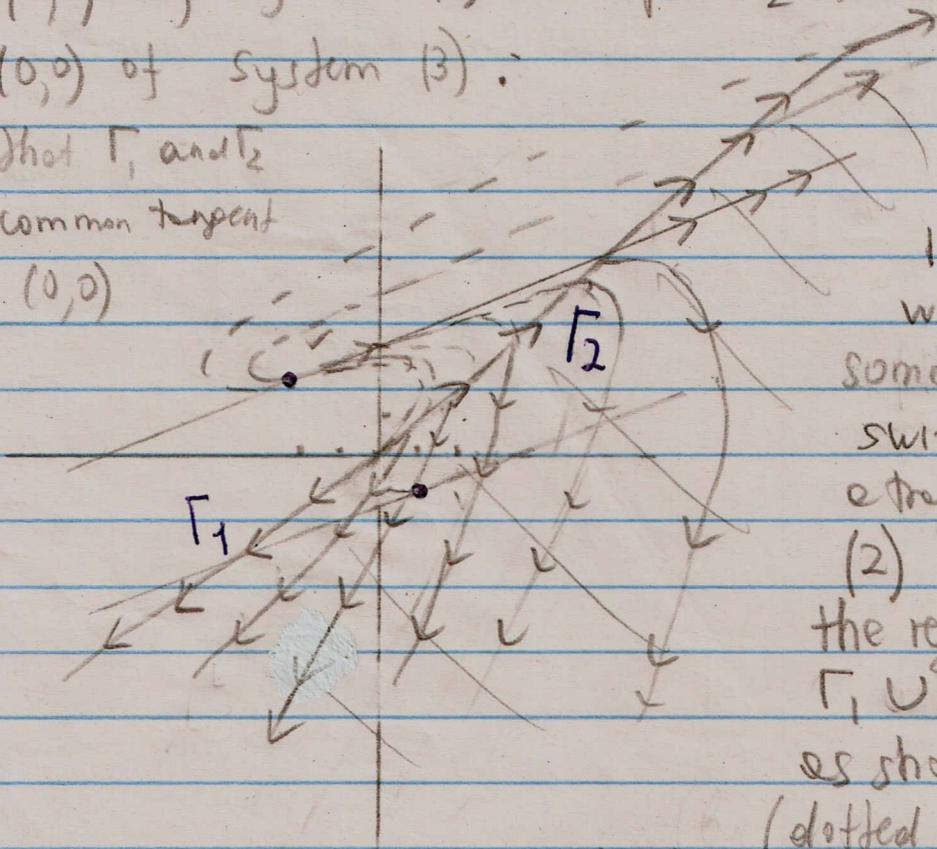
3) Attainable set from the origin

By Theorem on existence of optimal control steering from x_0 to x_1 , if there exists at least one admissible trajectory from x_0 to x_1 , it follows that

$A_{(0,0)}$ = the set of all points that can be reached from $(0,0)$ by extremal trajectories.

The starting piece of an extremal trajectory from $(0,0)$ is either a piece Γ_1 of the trajectory from $(0,0)$ of system (2) or a piece Γ_2 of the trajectory from $(0,0)$ of system (3):

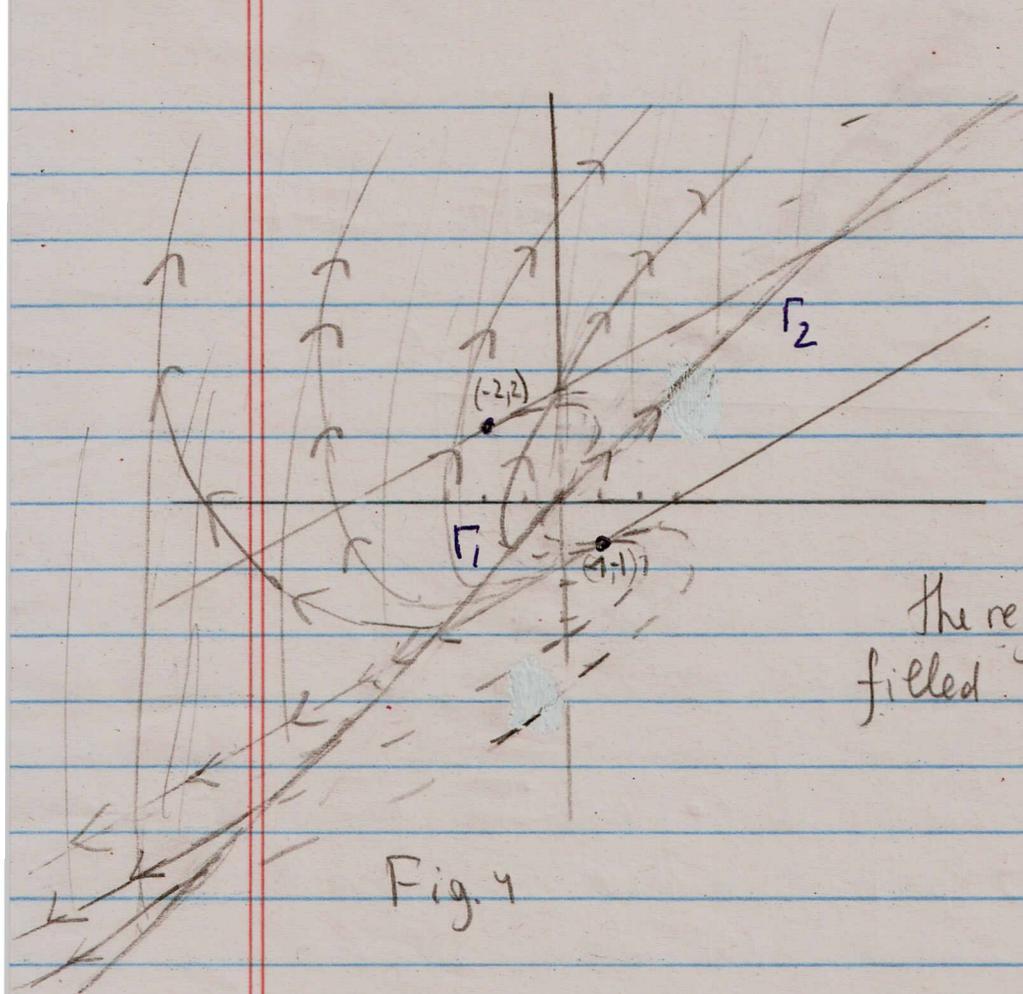
Note that Γ_1 and Γ_2 have the common tangent line at $(0,0)$



If one starts with Γ_2 then after some time one may switch to a trajectory of system (2) and this way the region below $\Gamma_1 \cup \Gamma_2$ is filled as shown on Fig. 3 (dotted curves here do

Fig. 3

not belong to extremal trajectories, it is drawn just to show that the second part of the optimal trail comes from system (2))



If one starts with Γ_1 then after some time one may switch to a trajectory of system (3) and in this way

the region above $\Gamma_1 \cup \Gamma_2$ is filled as shown on Fig. 4

Fig. 4

Conclusion $A_{(0,0)} = \mathbb{R}^2$

Rem In general, if $\text{spec } A$ is in the right half-plane (i.e. A is unstable) and O is an inner point of the polytope U , then the attainable set of the origin $= \mathbb{R}^n$ (see Theorem 14 of the book of Pontryagin and others).

4) Optimal synthesis with the target $(0,0)$

In this case the final piece of an optimal trajectory is either a piece $\tilde{\Gamma}_1$ of the trajectory of system (2) ending $(0,0)$ or a piece $\tilde{\Gamma}_2$ of the trajectory of system (3) ending $(0,0)$

Then $\tilde{\Gamma}_1 \cup \tilde{\Gamma}_2$ is the switching curve for the optimal control

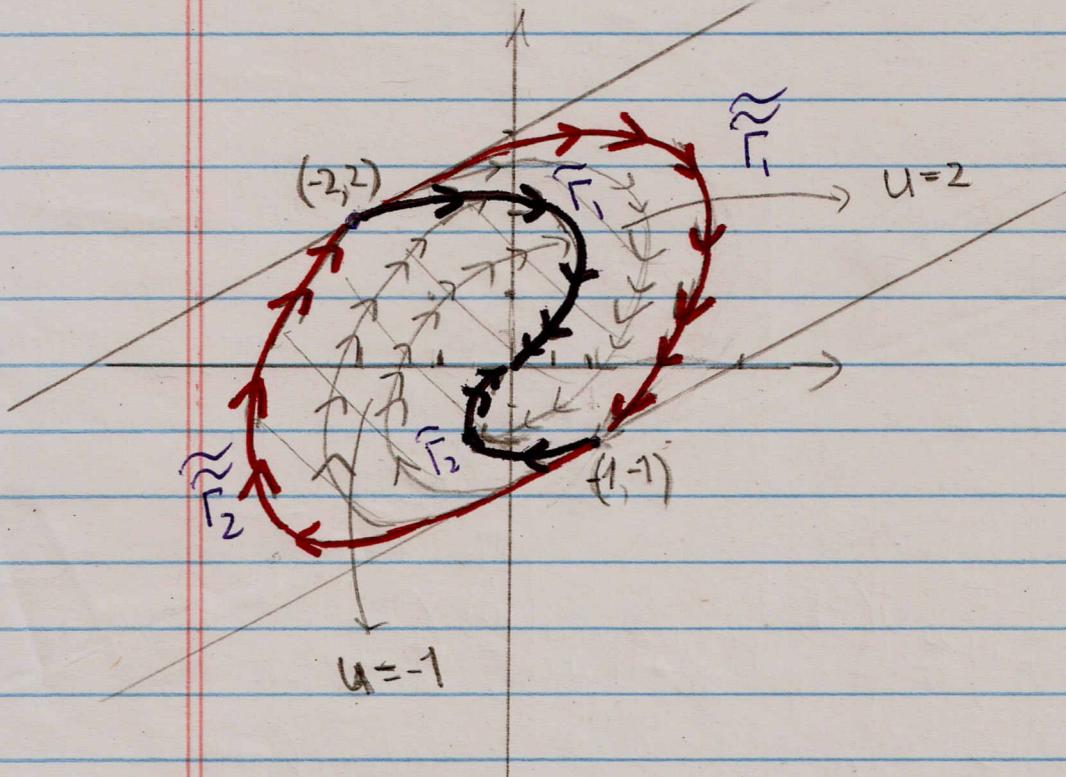


Fig 5

Let $\tilde{\Gamma}_1$ be the piece of the trajectory of system (2) ending $(1, -1)$ (the stationary point of system (3)) and $\tilde{\Gamma}_2$ be the piece of the trajectory of system (3) ending $(-2, 2)$ (the stationary point of system (2)). Then by construction the target $(0, 0)$ can be reached ^{only from points of the region between $\tilde{\Gamma}_1$ and $\tilde{\Gamma}_2$ (not including the boundaries)} ($\tilde{\Gamma}_1$ cannot be reached by a trajectory of system (3) from a point out of this region and $\tilde{\Gamma}_2$ cannot be reached by a trajectory of system (2) out of this region)

The optimal synthesis

$$u(x) = \begin{cases} -1 & \text{if } x \text{ is between } \tilde{\Gamma}_2 \text{ and } \tilde{\Gamma}_1 \cup \tilde{\Gamma}_2 \\ 2 & \text{if } x \text{ is between } \tilde{\Gamma}_1 \text{ and } \tilde{\Gamma}_1 \cup \tilde{\Gamma}_2 \end{cases}$$